

Concept Mapping

Instructions

Review the session's content by **defining key terms** and linking them in a **concept map**.

1. Define key terms. Write a brief (~1 sentence) definition of each of the terms below.
2. Link terms in a concept map. On the reverse of this page are a series of blank boxes connected by arrows. Each arrow describes the link between the concepts.

Key terms

Term	Definition
variables	Variables are “things”, like numbers and text
scripts	Documents you write code in
operators	Operators act on variables and values e.g., add two numbers or create a sequence
the environment	The field of play for your code, where variables live
expressions	A “sentence” of code
functions	Functions act on variables to do things e.g., draw a random sample from a variable
code	Text written in a programming language to do stuff
the console	Where code runs

EDS 221 Day 1 Morning

Topic: *Code execution*

Concept map

